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Improvements to Cyclone Database Implementation Workbench

Sri Charan Admala
Iowa State University

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Improvements to Cyclone Database Implementation Workbench (CyDIW)

- Sri Charan Admala

A technical report submitted to the graduate faculty in fulfillment of the requirements for the degree of

Master of Science in Computer Science

Program of Study Committee:

Dr. Shashi Gadia, Major Professor
Dr. Gurpur Prabhu, Committee Member
Dr. Carl Chang, Committee Member

The student author, whose presentation of the scholarship herein was approved by the program of study committee, is solely responsible for the content of this technical report. The Graduate College will ensure this technical report is globally accessible and will not permit alterations after a degree is conferred.

Iowa State University

Ames, Iowa

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Abstract

Cyclone Database Implementation workbench (CyDIW) is a platform that is used to implement new database prototypes, use command-based external systems (clients) & perform benchmarking. The workbench supports a scripting language designed to perform complex & self-contained benchmarking experiments. CyDIW consists of database prototypes such as NC-94(a spatiotemporal database), Enterprise Database (EDB) and different clients like Saxon, MySQL, OOXquery, R, Simple Calculator. All these clients are interfaced with workbench using adapters. These adapters receive the command from CyDIW, execute them and provide the output back to CyDIW.

In this project, it was observed that the parsing of CyDIW command was leading to conflicts with the use of variables. A new parser is built where the concept of a command is straightforward and the use of CyDIW becomes easier. It was also identified that there are commands which can be removed from CyDIW and built as a separate client for simplicity. To achieve this, new clients have been developed to make CyDIW a lightweight application. This helps users to conduct experiments with no ambiguity and makes CyDIW flexible.

Chapter 1 - Introduction

Cyclone Database Implementation workbench (CyDIW) is an application that is used to implement new database prototypes, use existing command-based systems and conduct repetitive experiments. In order to do so, page-based storage (Storage where page is considered as a unit and the size of a page is decided by the user) has been used. There are several database prototypes such as EDB, NC94, etc. that have been developed over the years and many other clients such as OOXQuery, Saxon, MySQL, R which could also be interfaced with CyDIW workbench. The experiments are batches of commands across multiple clients. For example, the output of a XQuery can be used as input for R to construct plots in CyDIW. Overall, CyDIW is a central system supporting multiple clients for their combined use. These clients have certain behaviors defined by their APIs. Each client has certain commands which are defined in the adapter and is executed when CyDIW invokes the command. A client is registered in CyDIW with a unique command prefix. A command from a client system is executed in CyDIW by using this unique command prefix. There are two ways of interfacing any new client within CyDIW. One way is that the user provides an adapter for its client and register it in the CyDIW's System Configuration file as shown in Figure2. Other way is by installing the client on the Operating System and use it with prefix "OS". In the latter case you need not provide any adapter as the Operating System would take care of that. CyDIW has a set of commands that are native to itself like viewing, declaring and setting the variables. In order to display and execute the CyDIW commands, a scripting language & a simple Graphical user interface (GUI) was designed. The GUI is divided into three parts, Command pane, Output Pane and Console pane as shown in Figure 1.

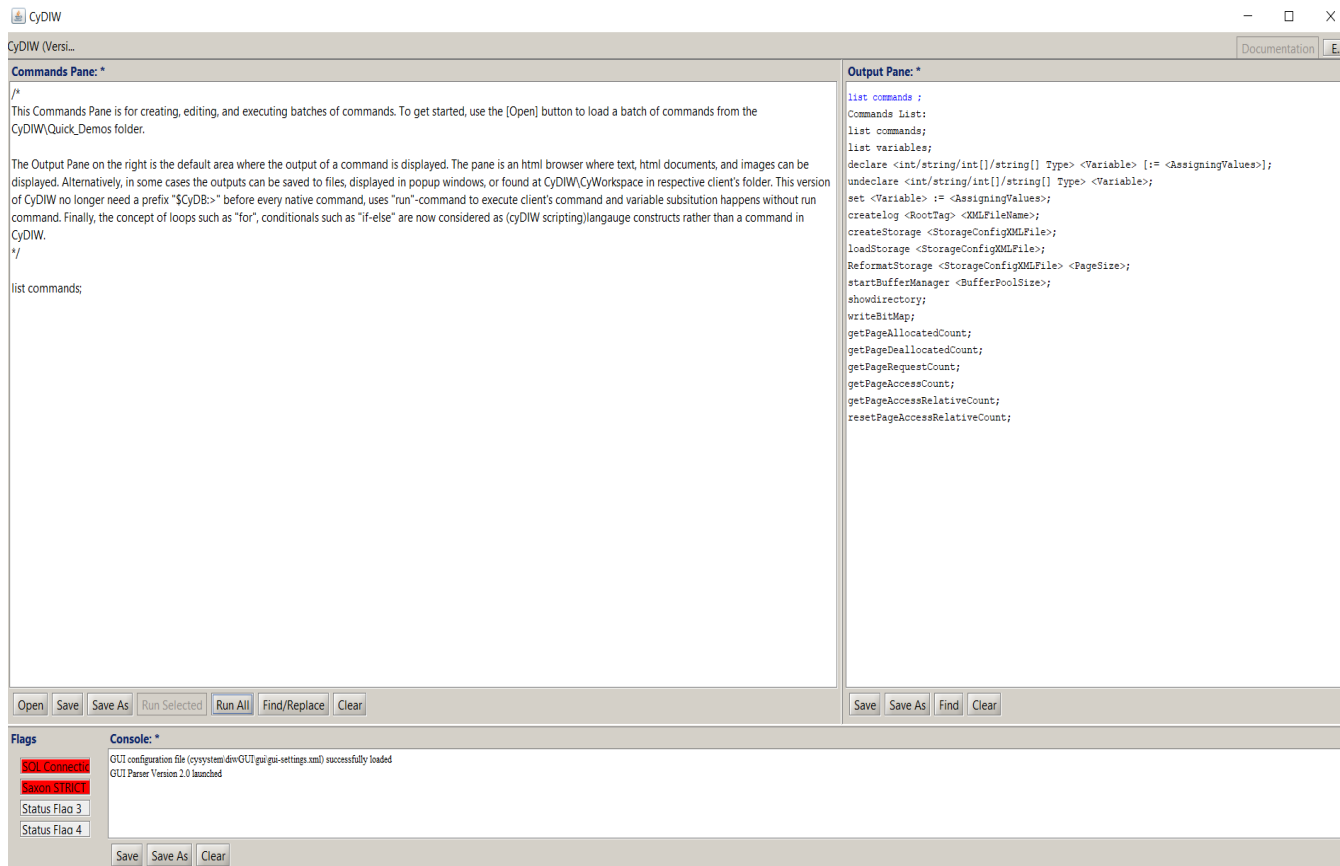


Figure 1 CyDIW GUI

The Command Pane has two Run buttons, one to execute all the commands in the pane and the other to execute only the selected part. In both cases, the commands are sent to the parser where it separates client and command and passes the command to the client. Upon execution of command, the result is passed back to the GUI through the parser. The results can be saved to a file using the save buttons available in the output pane.

```
<Client Name="Saxon" Prefix="Saxon" Enabled="yes"
  ClassPath=""
  LibraryPath="cyclients\saxon\lib"
  WorkspacePath="CyWorkspace\Saxon"
  ClientAdapter="cyclients.saxon.adapter.SaxonAdapter"
/>

<Client Name="R" Prefix="R" Enabled="yes"
  ClassPath="Rscript "
  LibraryPath=""
  WorkspacePath="CyWorkspace\R\"
  ClientAdapter="cyclients.r.adapter.RAdapter"
/>
```

Figure 2 SystemConfiguration.xml Example.

CyDIW looks into this configuration file to get the location of external software packages. If a system entry has enabled set to “yes”, at the time of initializing CyDIW, it loads all the configuration settings related to it from above file. When a command is executed, it uses the instructions provided in the adapter of the respective client executes the client specific command on the client system. After the command is successfully executed, log is written to the log file and output is displayed on the output pane or written into output file based on the command provided.

Chapter 2 – Issues in CyDIW

The basic command in CyDIW has a client prefix, a client command and optional commands like log and out which are used in logging and storing result in an output. The client prefix is not used when it is a native command of CyDIW. Besides this, it deals with using variables, conditionals and loops which are essential for any language.

CyDIW basic command: `$CLIENT_PREFIX:> <CLIENT_COMMAND> <OUTPUT> <LOG>`

The above command looks fine but there are some major issues when dealt in different scenarios like using variables, using log or out keywords in client command, command not ending with a semicolon inside the for loops and too many native commands which need to be removed from parser and separated as a client.

2.1 Use of Variables

Variables are declared and used as `$$var` which led to confusion as the client prefix also had `$` in front of it. If the `CLIENT_PREFIX` is a variable, then a command would start with “\$\$\$” which results in a conflict for the parser on choosing the correct variable. Now, the variable declaration is different from using the variable to avoid conflicts.

Variable Declaration:

Before

```
declare int $$var;
```

After

```
declare int $var;
```

“\$\$” was used to distinguish it with the CLIENT_PREFIX but it is not required now as we are using the variable in a different way. We use the variable similar to Saxon but surround the variable with “@” symbol whenever we use it. The differences can be seen below.

Use of Variable:

Before

\$\$var

After

@\$var@

2.2 Logging and Output

out and log commands are mixed up with the CLIENT_COMMAND and sometimes becomes ambiguous to tell whether it is part of optional command or client command. The symbol “#” is used to distinguish them from the CLIENT_COMMAND. A strict order is also enforced which says that Out command should appear before the log command which removes ambiguity for the parser.

Before:

\$CLIENT_PREFIX:> \$CLIENT_COMMAND out>> <FILENAME> log <TAG> <LOGFILE>

After:

\$CLIENT_PREFIX:> \$CLIENT_COMMAND #out>> <FILENAME> #log <TAG>
<LOGFILE>

2.3 Commands does not end with semicolon in a loop

The parser considers” <,>” as end of a command inside a loop which is different from commands outside the loop which end with a “;”. It needs to be end with semicolon for all the commands to maintain consistency. The syntax of loops and conditionals is changed for this purpose. The symbols “{” and “}” are replaced with “{|” and “|}” and the commands inside the loop now end with “;”.

Before:

```
foreach () {  
    COMMAND<,>  
}
```

After:

```
foreach () {|  
    COMMAND;  
|}
```

2.4 Separation of commands into clients

There are some commands like CreateStorage, DisplayFile which are susceptible to change with the type of experiment. The code of the parser needs to be changed every time there is change in this kind of commands. As a result, they are moved out of CyDIW and kept as clients so that the parser is not vulnerable to the changes inside these clients. Two new clients are created namely, Storage and CyUtils.

2.5 Others

Some of the adapters like R are not working properly which needed attention and was working after the fix.

Chapter 3 – Simplification of commands

All the above issues led to the construction of a new parser and change in the syntax of commands which can be used without ambiguity. The parser has all the features as before except that some of the native commands are separated from CyDIW and put in as a client. The most basic command in CyDIW is the commands which redirects the commands to clients and executes them. Let us have a look at it.

3.1 Basic CyDIW Command

`$<CLIENT_PREFIX> :> <CLIENT_COMMAND> [#out>> <FILENAME>] [#log <TAG> <FILENAME>];`

The out and log commands are optional and should appear in the same order as shown above. It can have variables at any place in the command whether it may be CLIENT_PREFIX or CLIENT_COMMAND or FILENAME or TAG.

```
$Storage:> CreateStorage test 1024 4;

declare int $var := 5;

$Storage:> CreateStorage test 1024 @$var@;
```

```
$Storage:>CreateStorage test 1024 4;
--Storage has been created successfully at CyDIW\CyWorkspace\PStorage location--with length 4128
Value = 5
declare int var:= 5;
$Storage:>CreateStorage test 1024 5;
--Storage has been created successfully at CyDIW\CyWorkspace\PStorage location--with length 5152
```

Figure 3 Basic Command Example

3.2 List Commands

This is a simple command which lists all commands which are native to CyDIW

```
list commands ;
Commands List:
list commands;
list variables;
declare <int/string/int[]/string[] Type> <Variable> [:= <AssigningValues>];
undeclare <int/string/int[]/string[] Type> <Variable>;
set <Variable> := <AssigningValues>;
createlog <RootTag> <XMLFileName>;
```

Figure 4 List Commands output.

3.3 Variables

Like any other language, CyDIW also uses variables to store data. The declaration of variables is different from the use of the variables. There are four types of variables in CyDIW, int, int array, string and string array which are enough to conduct variety of experiments on CyDIW. The syntax is as follows:

Declaring a variable:

declare < int/int []/string/string []> \$<VARIABLE_NAME> [:= <VALUE>];

Undeclaring a variable:

undeclare <int/int []/string/string []> \$<VARIABLE_NAME>;

Setting a variable:

set \$<VARIABLE_NAME> := <VALUE>;

Listing all variables:

List variables;

Note: While using, variable is used as @\$<VARIABLE_NAME>@

Commands Pane: *	Output Pane: *
<pre> declare int \$a; set \$a := 5; declare string \$b := hello; list variables; </pre>	<pre> declare int a; set \$a := 5; Value = hello declare string b:= hello; list variables ; -----Variables List----- Integer variables: a = 5 String variables: b = hello </pre>

Figure 5 Variable declaration Example.

3.4 Conditional Statements

The if else statements are similar to any other language except for the blocks. The block starts and ends with “{” and “}” respectively. It also supports nested loops inside it.

Syntax:

```

if (<CONDITION>) {
    <IF_BLOCK>
}
[else {
    <ELSE_BLOCK>
}]

```

Commands Pane: *	Output Pane: *
<pre> declare string \$osType; set \$osType := Windows; if(@\$osType@ == "Windows") { \$OS:> del CyWorkspace\Plot.pdf; } else{ \$OS:> rm CyWorkspace\Plot.pdf; } </pre>	<pre> declare string osType; set \$osType := Windows; \$OS:>del CyWorkspace\Plot.pdf; </pre>

Figure 6 Conditional statement Example.

3.5 Foreach Loop

Syntax:

```
foreach $<VARIABLE> in <LIST> [#depositLogTag <TAG> <FILENAME>]  
{  
    <FOR_BLOCK>  
}
```

The variable in the loop should already be declared to execute the for loop. The list is written as “(a,b)” where the variable is given value from a to b. The loop also has log option to log data at the end of every loop so that you can get information about the loop invariants. Just like conditionals, loops can also be nested and can have combination of statements and conditionals too.

Commands Pane: *	Output Pane: *
<pre>declare int \$i; foreach \$i in (1,4) { \$Saxon:> @\$i@ * @\$i@; }</pre>	<pre>declare int i; \$Saxon:>1 * 1; 1 \$Saxon:>2 * 2; 4 \$Saxon:>3 * 3; 9 \$Saxon:>4 * 4; 16</pre>

Figure 7 Loop Example.

3.6 Logical Operators

The two keywords “AND” and “OR” are used as logical operators “&&” and “||” which can be used inside if condition.

3.7 Log File Creation

Syntax:

createLog <ROOT_TAG> <XML_FILENAME>;

The named XML file is created with the user defined root tag. The initial contents of the file is <ROOT_TAG> # <ROOT_TAG>. A cursor “#” is placed to indicate the next place to be written. The log entries are deposited just preceding the cursor. Note that the contents of the log file can be printed at any time using displayXML command.

For Example, if the command is

`createLog <root> hello.xml;`

the output would be as shown in Figure 8.

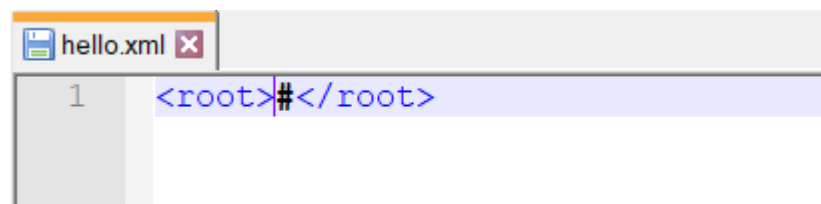


Figure 8 Creating Log Example.

3.8 Showtext

Syntax: **showtext** [on/off];

This command is used to display tags on the output pane. The output pane is in the HTML format and if an output has tags, the tags would not be displayed if showtext is set to off. One needs to set it on to see the tags.

Commands Pane: *	Output Pane: *
<pre>\$Saxon:> <NS xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"> { for \$e in doc("ComS363/Demos/Datasets/Emp.xml")//Entry where \$e/DName/text() = "Toys" return <E> { \$e/Name, \$e/Salary } </E> } </NS>; showtext on; \$Saxon:> <NS xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"> { for \$e in doc("ComS363/Demos/Datasets/Emp.xml")//Entry where \$e/DName/text() = "Toys" return <E> { \$e/Name, \$e/Salary } </E> } </NS>; showtext off;</pre>	<pre>\$Saxon:><NS xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"> { for \$e in doc("ComS363/Demos/Datasets/Emp.xml")//Entry where \$e/DName/text() = "Toys" return <E> { \$e/Name, \$e/Salary } </E> } </NS>; John 50000 Mary 60000 \$Saxon:><NS xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"> { for \$e in doc("ComS363/Demos/Datasets/Emp.xml")//Entry where \$e/DName/text() = "Toys" return <E> { \$e/Name, \$e/Salary } </E> } </NS>; <NS xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"> <E> <Name>John</Name> <Salary>50000</Salary> </E> <E> <Name>Mary</Name> <Salary>60000</Salary> </E> </NS></pre>

Figure 9 Use of showtext command.

Chapter 4 – Separation of storage as a client

The Storage commands were previously part of native CyDIW commands which made not only the application complex but also hard to maintain the stability of the code. At present, Storage is a client and it has its own adapter where one can add any number of commands. Adding commands was not possible in the previous version as one must change the parser to do so. Note that the storage being referred here is page-based storage. Using Storage commands is easy and like that of any other client enabled on CyDIW.

This client has functionalities such as create storage, load existing storage, allocate and deallocate a page, read from a page and write into it. Additional functionalities can be added, and the command can be inserted into the storage adapter to use it through CyDIW. Executing the command through CyDIW would be like the one shown below.

Before:

```
CreateStorage test 1024 4;
```

After:

```
$Storage:> CreateStorage test 1024 4;
```

As we can see, it is almost like the command of the parser before and it is same as any other client command syntax. The advantage in separating this as another client is that we can add more features without messing up with the parser code as it is now independent from it.

Chapter 5 – Separating Utilities as a Client

Just like the Storage client, CyUtils is another client whose commands are separated from the native CyDIW commands. This client has all the utilities needed for experiments so that it makes execution easier. Currently, file handling commands are added to this client. It has all the below features

1. Open a file
2. Close a file
3. Append string to a file
4. Append two files
5. Display a file

The Syntax for executing these commands has changed slightly. It is now appended with the client prefix appended at the front. The reason behind separating it is same as storage as one must change the parser to modify any of these utilities. For Example, to add a feature like displayHTML, one must edit the parser which is a cumbersome process.

Before:

```
displayXML test.xml
```

After:

```
$CyUtils:> displayXML test.xml
```

Conclusion and Future Work

The current CyDIW is free of ambiguity while executing commands and can be used to conduct experiments. With the separation of Storage and Utilities clients, CyDIW has become very light and no more change is needed inside the parser as all the native commands are permanent to CyDIW.

The output in the output pane is displayed only after all the commands are executed, which means that the output is concatenated after each execution. If the number of commands is limited, this would not be a problem. But if there is a loop with 100- 200 iterations, then it may slow down the execution, which needs to be corrected.

Other work includes correcting some of the adapters where the parsing is done inside the adapter which basically would be similar to housekeeping.

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